Self-similar growth-fragmentations as scaling limits of Markov branching processes

Benjamin Dadoun Institut für Mathematik, Universität Zürich

> Les probabilités de demain 3 mai 2018

OUTLINE

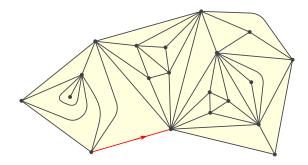
INTRODUCTION

- 1 Motivating example
- 2 Self-similar growth-fragmentation
- 3 Markov branching process
- 4 Scaling limits
- 5 Two difficulties induced by growth

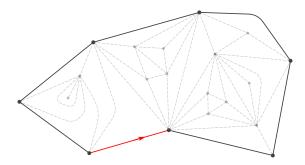
Results

- 6 Assumptions
- 7 Scaling limit for the process
- 8 Scaling limit for the tree
- 9-10 Proof aspects

Peeling a random Boltzmann triangulation of the n-gon

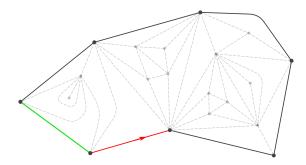


Peeling a random Boltzmann triangulation of the n-gon



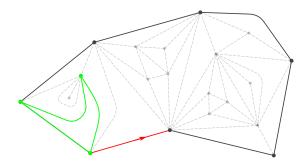
$$\boldsymbol{X}^{(n)}(0) = (7, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



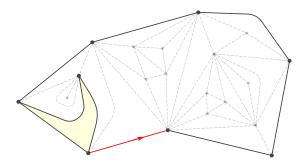
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Peeling a random Boltzmann triangulation of the n-gon



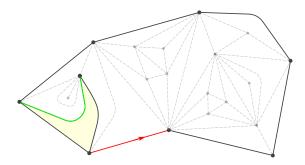
$$\boldsymbol{X}^{(n)}(0) = (7, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



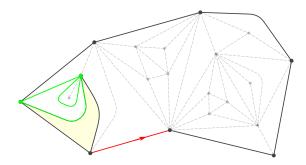
$$\boldsymbol{X}^{(n)}(1) = (8, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



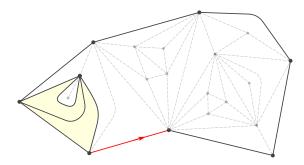
$$\boldsymbol{X}^{(n)}(1) = (8, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



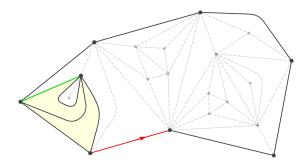
$$\boldsymbol{X}^{(n)}(1) = (8, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



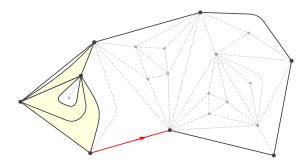
$$\boldsymbol{X}^{(n)}(2) = (8, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



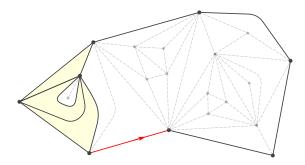
$$\boldsymbol{X}^{(n)}(2) = (8, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



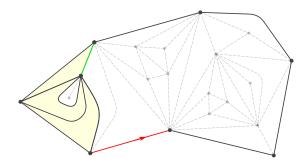
$$\boldsymbol{X}^{(n)}(3) = (7, 2, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



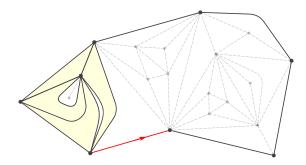
$$\boldsymbol{X}^{(n)}(4) = (7, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



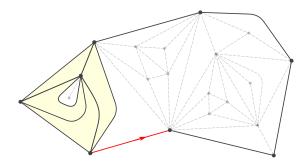
$$\boldsymbol{X}^{(n)}(4) = (7, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



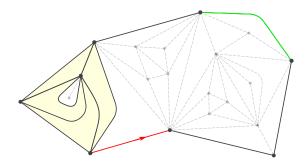
$$\boldsymbol{X}^{(n)}(5) = (6, 2, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



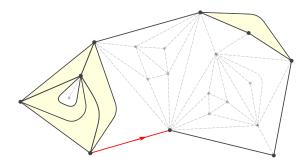
$$\boldsymbol{X}^{(n)}(6) = (6, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



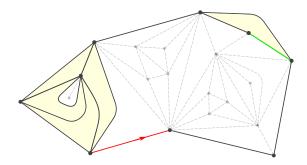
$$\boldsymbol{X}^{(n)}(6) = (6, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



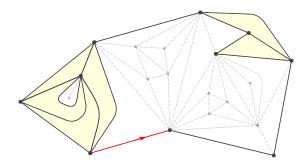
$$\boldsymbol{X}^{(n)}(7) = (7, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



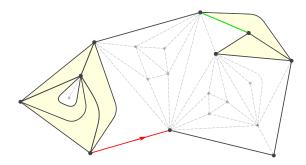
$$\boldsymbol{X}^{(n)}(7) = (7, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



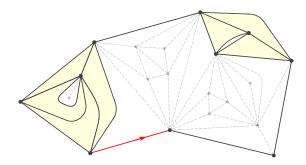
$$\boldsymbol{X}^{(n)}(8) = (8, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



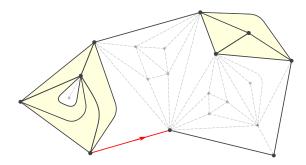
$$\boldsymbol{X}^{(n)}(8) = (8, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



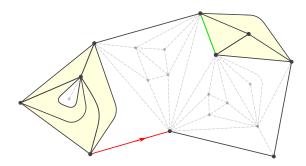
$$\boldsymbol{X}^{(n)}(9) = (7, 2, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



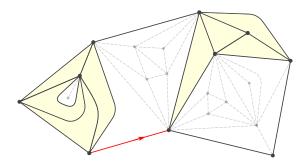
$$\boldsymbol{X}^{(n)}(10) = (7, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



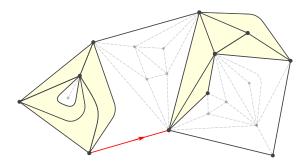
$$\boldsymbol{X}^{(n)}(10) = (7, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



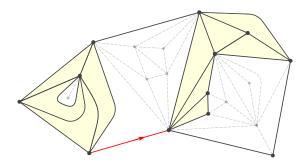
$$\boldsymbol{X}^{(n)}(11) = (4, 4, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



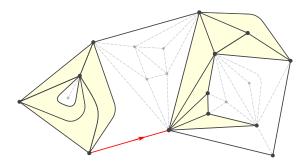
$$\boldsymbol{X}^{(n)}(12) = (5, 4, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



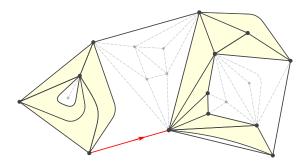
$$\boldsymbol{X}^{(n)}(13) = (6, 4, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



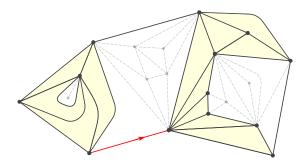
$$\boldsymbol{X}^{(n)}(14) = (7, 4, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



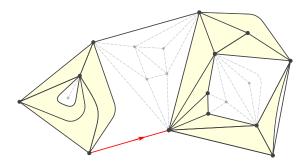
$$\boldsymbol{X}^{(n)}(15) = (6, 4, 2, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



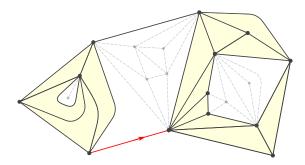
$$\boldsymbol{X}^{(n)}(16) = (6, 4, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



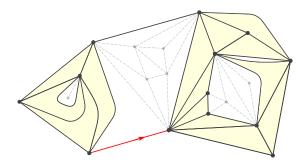
$$\boldsymbol{X}^{(n)}(17) = (5, 4, 2, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



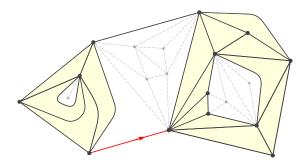
$$\boldsymbol{X}^{(n)}(18) = (5, 4, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



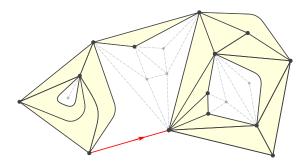
$$\boldsymbol{X}^{(n)}(19) = (4, 4, 2, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



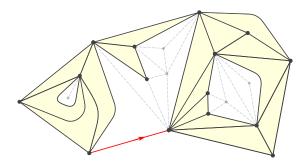
$$\boldsymbol{X}^{(n)}(20) = (4, 4, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



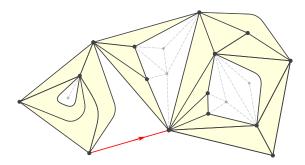
$$\boldsymbol{X}^{(n)}(21) = (5, 4, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



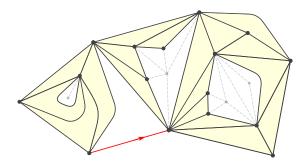
$$\boldsymbol{X}^{(n)}(22) = (6, 4, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



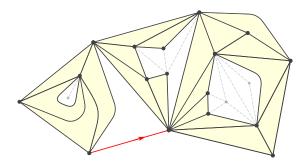
$$\boldsymbol{X}^{(n)}(23) = (4, 4, 3, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



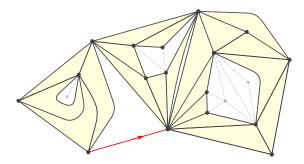
$$\boldsymbol{X}^{(n)}(24) = (5, 4, 3, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



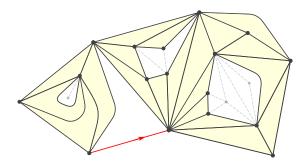
$$\boldsymbol{X}^{(n)}(25) = (6, 4, 3, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



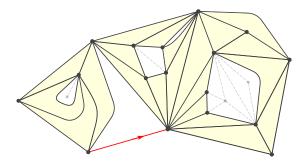
$$\boldsymbol{X}^{(n)}(26) = (5, 4, 3, 2, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



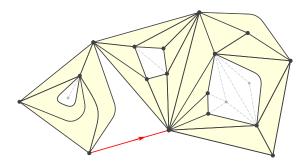
$$\boldsymbol{X}^{(n)}(27) = (5, 4, 3, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



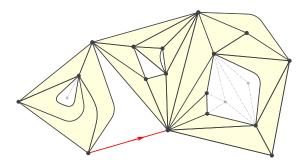
$$\boldsymbol{X}^{(n)}(28) = (4, 4, 3, 2, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



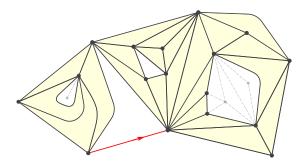
$$\boldsymbol{X}^{(n)}(29) = (4, 4, 3, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



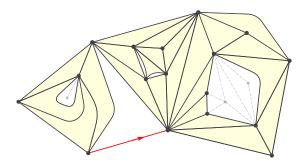
$$\boldsymbol{X}^{(n)}(30) = (4, 3, 3, 2, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



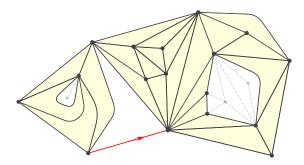
$$\boldsymbol{X}^{(n)}(31) = (4, 3, 3, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



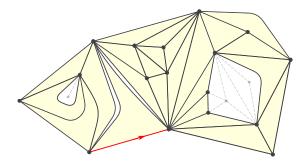
$$\boldsymbol{X}^{(n)}(32) = (4, 3, 2, 2, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



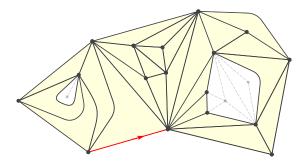
$$\boldsymbol{X}^{(n)}(34) = (4, 3, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



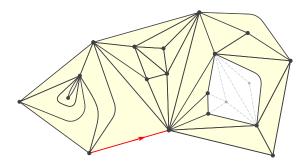
$$\boldsymbol{X}^{(n)}(35) = (4, 2, 2, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



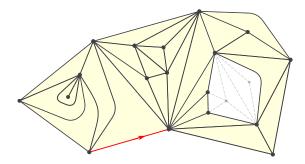
$$\boldsymbol{X}^{(n)}(37) = (4, 1, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



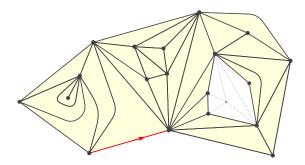
$$\boldsymbol{X}^{(n)}(38) = (4, 2, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



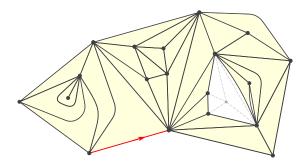
$$\boldsymbol{X}^{(n)}(39) = (4, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



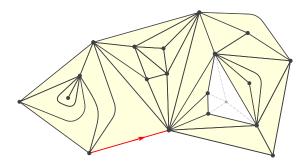
$$\boldsymbol{X}^{(n)}(40) = (5, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



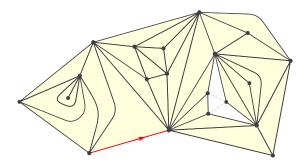
$$\boldsymbol{X}^{(n)}(41) = (4, 2, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



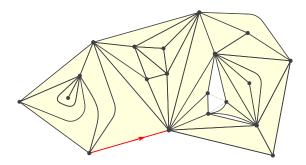
$$\boldsymbol{X}^{(n)}(42) = (4, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



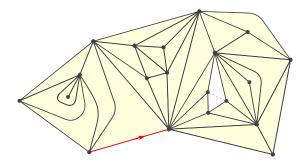
$$\boldsymbol{X}^{(n)}(43) = (5, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



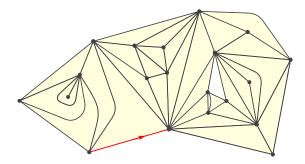
$$\boldsymbol{X}^{(n)}(44) = (4, 2, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



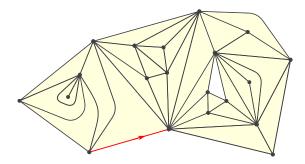
$$\boldsymbol{X}^{(n)}(45) = (4, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



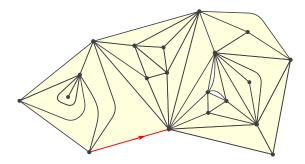
$$\boldsymbol{X}^{(n)}(46) = (3, 2, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



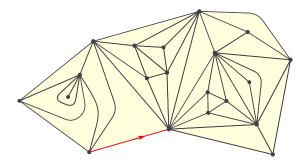
$$\boldsymbol{X}^{(n)}(47) = (3, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



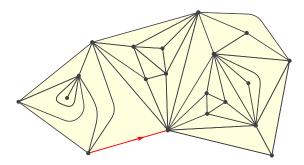
$$\boldsymbol{X}^{(n)}(48) = (2, 2, 0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon



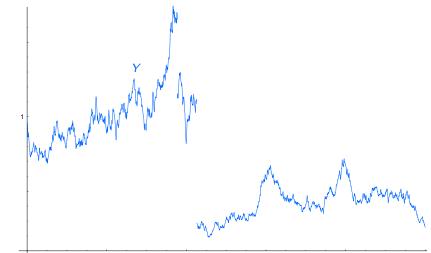
$$X^{(n)}(50) = (0, \ldots)$$

Peeling a random Boltzmann triangulation of the n-gon

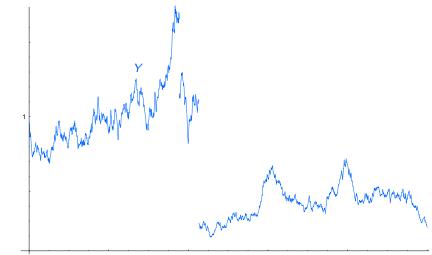


FACT (Bertoin et al., 2016, 2017). There is a scaling limit:

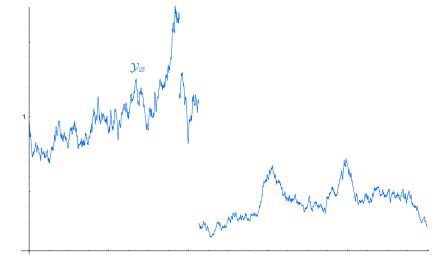
$$" \left(\frac{\widetilde{\boldsymbol{X}}^{(n)}(\lfloor a_n t \rfloor)}{n} \colon t \ge 0 \right) \xrightarrow[n \to \infty]{(d)} \boldsymbol{Y} "$$



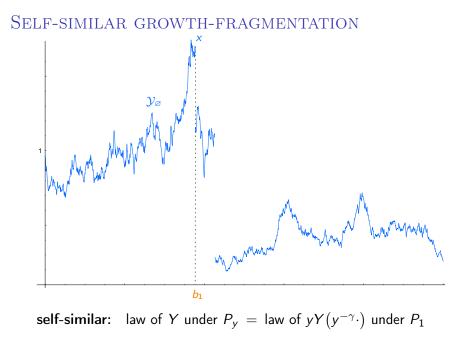
Y is a positive, self-similar, Markov process

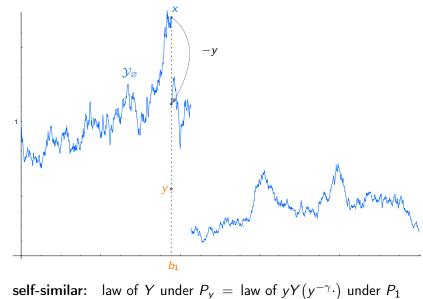


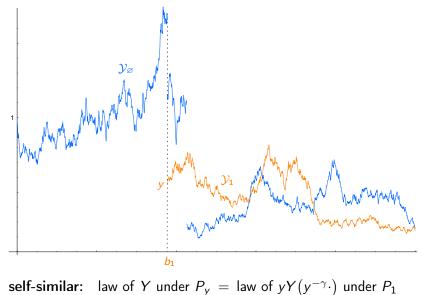
self-similar: law of Y under P_y = law of $yY(y^{-\gamma}\cdot)$ under P_1

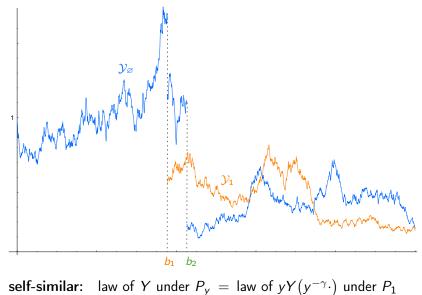


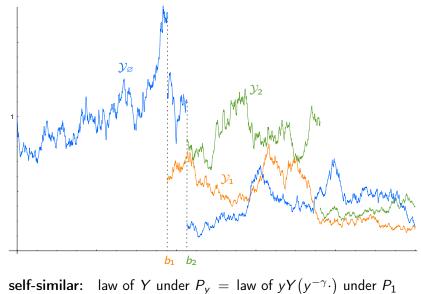
self-similar: law of Y under P_y = law of $yY(y^{-\gamma}\cdot)$ under P_1

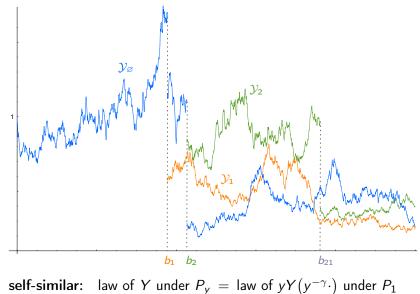


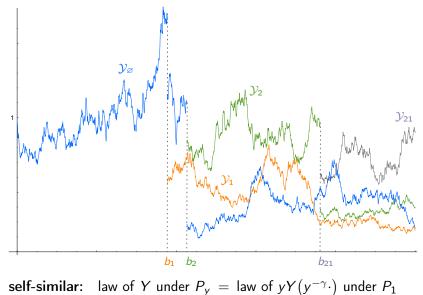




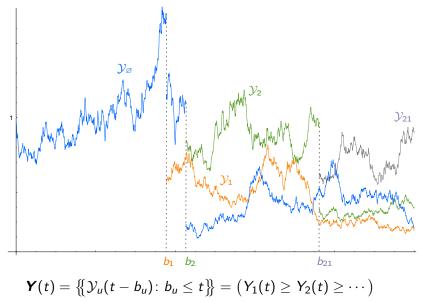






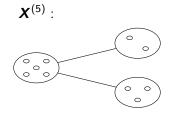


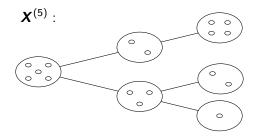
SELF-SIMILAR GROWTH-FRAGMENTATION

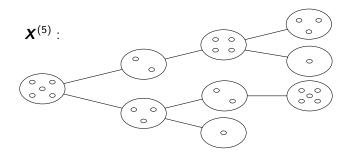


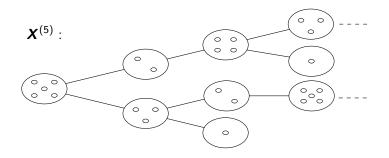
X⁽⁵⁾ :

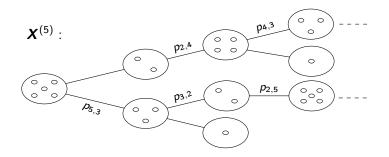


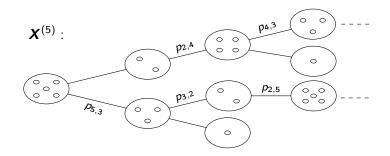




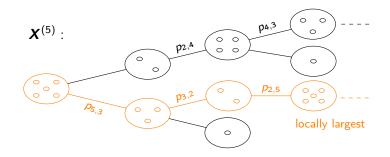




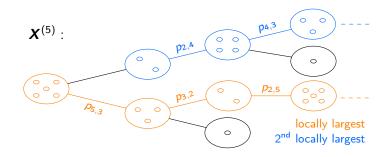




The system is entirely described through the Markov transition kernel $p_{n,k}$, $n \leq 2k$, of the *locally largest particle* $X^{(n)}$.



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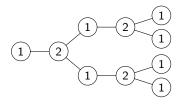
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Starting point: scaling limit for the locally largest particle $X^{(n)}$.

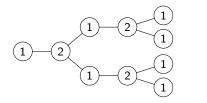
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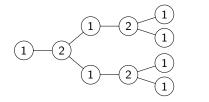
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Since we do not (want to) deal with the behaviour of $p_{n,k}$ for "small" n, we must **prune** the system:

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Since we do not (want to) deal with the behaviour of $p_{n,k}$ for "small" n, we must **prune** the system:

Particles with size $\leq M$ (large but fixed) are **frozen**.

 \implies Locally largest particle stopped below M ($p_{n,n} := 1, n \leq M$).

OUTLINE

INTRODUCTION

- 1 Motivating example
- 2 Self-similar growth-fragmentation
- 3 Markov branching process
- 4 Scaling limits
- 5 Two difficulties induced by growth

RESULTS

- 6 Assumptions
- 7 Scaling limit for the process
- 8 Scaling limit for the tree
- 9-10 Proof aspects

 $\text{Let } \gamma > 0 \text{ and } (a_n) \text{ regularly varying: } \forall x > 0, \ \lim_{n \to \infty} a_{\lfloor nx \rfloor} / a_n = x^{\gamma}.$

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$$\Psi_n(\mathrm{i}t) \coloneqq a_n \sum_{m=1}^{\infty} p_{n,m} \left(\left(\frac{m}{n} \right)^{\mathrm{i}t} - 1 \right) \xrightarrow[n \to \infty]{} \log \mathbb{E}[e^{it\xi_1}] \eqqcolon \Psi(\mathrm{i}t);$$

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(H3) $\kappa(q^*) < 0$, and for some $\varepsilon > 0$,

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$$\lim_{n\to\infty}a_n\sum_{m=1}^{n-1}p_{n,m}\left(1-\frac{m}{n}\right)^{q^*-\varepsilon}=\int_{\mathbb{R}_-}\left(1-e^{y}\right)^{q^*-\varepsilon}\Lambda(\mathrm{d} y),$$

with Λ Lévy measure of ξ , $\kappa(q) := \Psi(q) + \int_{\mathbb{R}_-} (1 - e^y)^q \Lambda(\mathrm{d} y)$.

SCALING LIMIT FOR THE PROCESS

THEOREM 1. Under (H1)-(H3), we can fix M large so that

$$\left(\frac{\boldsymbol{X}^{(n)}(\lfloor a_n t \rfloor)}{n} \colon t \ge 0\right) \xrightarrow[n \to \infty]{(d)} \boldsymbol{Y}$$

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The limit \boldsymbol{Y} is the self-similar growth-fragmentation driven by \boldsymbol{Y} , where

$$\log Y(t) = \xi \left(\int_0^t Y(s)^{-\gamma} \, \mathrm{d}s \right), \qquad t \ge 0$$

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THEOREM 2. Under (H1)–(H3), $q^* > \gamma$, we can fix M so that

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The limit \mathcal{Y} is the continuum random tree associated with \mathbf{Y} , as constructed by Rembardt and Winkel (2016).

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 (H1)-(H2) provide the scaling limit for X⁽ⁿ⁾ and its absorption time, thanks to a criterion of Bertoin and Kortchemski (2016).

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- Convergence of finite subfamilies of X⁽ⁿ⁾ and subtrees of X⁽ⁿ⁾ (by induction).

PROOF ASPECTS TIGHTNESS

• Let $\kappa_n(q) \coloneqq \Psi_n(q) + \sum_{m=1}^{n-1} p_{n,m} \left(1 - \frac{m}{n}\right)^q$.

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).
- Uniform control of $\text{height}(\mathcal{X}^{(n)})$ by Foster-Lyapunov means.

